

Master Boot Record

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MASTER BOOT RECORD

This article is a disassembly of a Master Boot Record (MBR). The MBR is the sector at cylinder 0, head 0, sector 1 of a hard disk. An MBR is created by the FDISK program. The FDISK program of all operating systems must create a functionally similar MBR. The MBR is first of what could be many partition sectors, each one containing a four entry partition table.

At the completion of your system's Power On Self Test (POST), INT 19 is called. Usually INT 19 tries to read a boot sector from the first floppy drive. If a boot sector is found on the floppy disk, the that boot sector is read into memory at location 0000:7C00 and INT 19 jumps to memory location 0000:7C00. However, if no boot sector is found on the first floppy drive, INT 19 tries to read the MBR from the first hard drive. If an MBR is found it is read into memory at location 0000:7c00 and INT 19 jumps to memory location 0000:7c00. The small program in the MBR will attempt to locate an active (bootable) partition in its partition table. If such a partition is found, the boot sector of that partition is read into memory at location 0000:7C00 and the MBR program jumps to memory location 0000:7C00. Each operating system has its own boot sector format. The small program in the boot sector must locate the first part of the operating system's kernel loader program (or perhaps the kernel itself or perhaps a "boot manager program") and read that into memory.

INT 19 is also called when the CTRL-ALT-DEL keys are used. On most systems, CTRL-ALT-DEL causes an short version of the POST to be executed before INT 19 is called.

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Where stuff is:

- The MBR program code starts at offset 0000.
- The MBR messages start at offset 008b.
- The partition table starts at offset 00be.

If no active partition table entry is found, ROM BASIC is entered via INT 18. All other errors cause a system hang, see label HANG.

1) The first byte of an active partition table entry is 80. This byte is loaded into the DL register before INT 13 is called to read the boot sector. When INT 13 is called, DL is the BIOS device number. Because of this, the boot sector read by this MBR program can only be read from BIOS device number 80 (the first hard disk). This is one of the reasons why it is usually not possible to boot from any other hard disk.

2) The MBR program uses the CHS based INT 13H AH=02H call to read the boot sector of the active partition. The location of the active partition's boot sector is in the partition table entry in CHS format. If the drive is >528MB, this CHS must be a translated CHS (or L-CHS, see my BIOS TYPES document). No addresses in LBA form are used (another reason why LBA doesn't solve the >528MB problem).

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```
OFFSET 0 1 2 3    4 5 6 7    8 9 A B    C D E F    *0123456789ABCDEF*  
000000 fa33c08e d0bc007c 8bf45007 501ffbfc *.3.....|..P.P...*  
000010 bf0006b9 0001f2a5 eald0600 00bebe07 * .....*  
000020 b304803c 80740e80 3c00751c 83c610fe *...<.t.<.u....*  
000030 cb75efcd 188b148b 4c028bee 83c610fe *.u.....L.....*  
000040 cb741a80 3c0074f4 be8b06ac 3c00740b *.t.<.t.....<.t.*  
000050 56bb0700 b40ecd10 5eebf0eb febf0500 *V.....^.....*  
000060 bb007cb8 010257cd 135f730c 33c0cd13 *..|...W..._s.3...*  
000070 4f75edbe a306ebd3 bec206bf fe7d813d *Ou.....}.=*  
000080 55aa75c7 8bf5ea00 7c000049 6e76616c *U.u.....|..Inval*  
000090 69642070 61727469 74696f6e 20746162 *id partition tab*  
0000a0 6c650045 72726f72 206c6f61 64696e67 *le.Error loading*  
0000b0 206f7065 72617469 6e672073 79737465 * operating syste*  
0000c0 6d004d69 7373696e 67206f70 65726174 *m.Missing operat*  
0000d0 696e6720 73797374 656d0000 00000000 *ing system.....*  
0000e0 00000000 00000000 00000000 00000000 * .....
```

```

0000f0 TO 0001af SAME AS ABOVE
0001b0 00000000 00000000 00000000 00008001 *.....*
0001c0 0100060d fef83e00 00000678 0d000000 *.....>....x....*
0001d0 00000000 00000000 00000000 00000000 *.....*
0001e0 00000000 00000000 00000000 00000000 *.....*
0001f0 00000000 00000000 00000000 000055aa *.....U.*

```

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Here is the disassembly of the MBR...

This sector is initially loaded into memory at 0000:7c00 but it immediately relocates itself to 0000:0600.

```

                                BEGIN:                                NOW AT 0000:7C00,
RELOCATE

0000:7C00 FA                     CLI                     disable int's
0000:7C01 33C0                   XOR                     AX,AX         set stack seg to
0000                                0000
0000:7C03 8ED0                   MOV                     SS,AX
0000:7C05 BC007C                 MOV                     SP,7C00         set stack ptr to
0000                                7c00
0000:7C08 8BF4                   MOV                     SI,SP         SI now 7c00
0000:7C0A 50                     PUSH                    AX
0000:7C0B 07                     POP                     ES         ES now 0000:7c00
0000:7C0C 50                     PUSH                    AX
0000:7C0D 1F                     POP                     DS         DS now 0000:7c00
0000:7C0E FB                     STI                     allow int's
0000:7C0F FC                     CLD                     clear direction
0000:7C10 BF0006                 MOV                     DI,0600         DI now 0600
0000:7C13 B90001                 MOV                     CX,0100         move 256 words
(512 bytes)
0000:7C16 F2                     REPNZ                    move MBR from
0000:7c00
0000:7C17 A5                     MOVSW                    to 0000:0600
0000:7C18 EA1D060000             JMP                     0000:061D         jmp to
NEW_LOCATION

```

```

                                NEW_LOCATION:                            NOW AT 0000:0600

0000:061D BEBE07                 MOV                     SI,07BE         point to first
table entry
0000:0620 B304                   MOV                     BL,04           there are 4 table
entries

```

```

                                SEARCH_LOOP1:                            SEARCH FOR AN ACTIVE
ENTRY

0000:0622 803C80                 CMP                     BYTE PTR [SI],80 is this the active
entry?
0000:0625 740E                   JZ                     FOUND_ACTIVE         yes
0000:0627 803C00                 CMP                     BYTE PTR [SI],00 is this an

```

inactive entry?				
0000:062A 751C	JNZ	NOT_ACTIVE		no
0000:062C 83C610	ADD	SI,+10		incr table ptr by
16				
0000:062F FECB	DEC	BL		decr count
0000:0631 75EF	JNZ	SEARCH_LOOP1		jmp if not end of
table				
0000:0633 CD18	INT	18		GO TO ROM BASIC
FOUND_ACTIVE:		FOUND THE ACTIVE		
ENTRY				
0000:0635 8B14	MOV	DX,[SI]		set DH/DL for INT
13 call				
0000:0637 8B4C02	MOV	CX,[SI+02]		set CH/CL for INT
13 call				
0000:063A 8BEE	MOV	BP,SI		save table ptr
SEARCH_LOOP2:		MAKE SURE ONLY ONE		
ACTIVE ENTRY				
0000:063C 83C610	ADD	SI,+10		incr table ptr by
16				
0000:063F FECB	DEC	BL		decr count
0000:0641 741A	JZ	READ_BOOT		jmp if end of
table				
0000:0643 803C00	CMP	BYTE PTR [SI],00		is this an
inactive entry?				
0000:0646 74F4	JZ	SEARCH_LOOP2		yes
NOT_ACTIVE:		MORE THAN ONE ACTIVE		
ENTRY FOUND				
0000:0648 BE8B06	MOV	SI,068B		display "Invld
prtn tbl"				
DISPLAY_MSG:		DISPLAY MESSAGE LOOP		
0000:064B AC	LODSB			get char of
message				
0000:064C 3C00	CMP	AL,00		end of message
0000:064E 740B	JZ	HANG		yes
0000:0650 56	PUSH	SI		save SI
0000:0651 BB0700	MOV	BX,0007		screen attributes
0000:0654 B40E	MOV	AH,0E		output 1 char of
message				
0000:0656 CD10	INT	10		to the display
0000:0658 5E	POP	SI		restore SI
0000:0659 EBF0	JMP	DISPLAY_MSG		do it again
HANG:		HANG THE SYSTEM LOOP		
0000:065B EBFE	JMP	HANG		sit and stay!

READ_BOOT:
BOOT RECORD

READ ACTIVE PARTITION

0000:065D BF0500 MOV DI,0005 INT 13 retry count

INT13RTRY:

INT 13 RETRY LOOP

0000:0660 BB007C MOV BX,7C00
0000:0663 B80102 MOV AX,0201 read 1 sector
0000:0666 57 PUSH DI save DI
0000:0667 CD13 INT 13 read sector into
0000:7C00
0000:0669 5F POP DI restore DI
0000:066A 730C JNB INT13OK jmp if no INT 13
0000:066C 33C0 XOR AX,AX call INT 13 and
0000:066E CD13 INT 13 do disk reset
0000:0670 4F DEC DI decr DI
0000:0671 75ED JNZ INT13RTRY if not zero, try
again
0000:0673 BEA306 MOV SI,06A3 display "Errr ldng
system"
0000:0676 EBD3 JMP DISPLAY_MSG jmp to display
loop

INT13OK:

INT 13 ERROR

0000:0678 BEC206 MOV SI,06C2 "missing op
sys"
0000:067B BFFE7D MOV DI,7DFE point to
signature
0000:067E 813D55AA CMP WORD PTR [DI],AA55 is signature
correct?
0000:0682 75C7 JNZ DISPLAY_MSG no
0000:0684 8BF5 MOV SI,BP set SI
0000:0686 EA007C0000 JMP 0000:7C00 JUMP TO THE
BOOT SECTOR

WITH SI

POINTING TO

PART TABLE

ENTRY

Messages here.

0000:068049 6e76616c * Inval*
0000:0690 69642070 61727469 74696f6e 20746162 *id partition tab*
0000:06a0 6c650045 72726f72 206c6f61 64696e67 *le.Error loading*
0000:06b0 206f7065 72617469 6e672073 79737465 * operating syste*
0000:06c0 6d004d69 7373696e 67206f70 65726174 *m.Missing operat*
0000:06d0 696e6720 73797374 656d00.. *ing system. *

Data not used.

```

0000:06d0 .....00 00000000 * .....*
0000:06e0 00000000 00000000 00000000 00000000 * .....*
0000:06f0 00000000 00000000 00000000 00000000 * .....*
0000:0700 00000000 00000000 00000000 00000000 * .....*
0000:0710 00000000 00000000 00000000 00000000 * .....*
0000:0720 00000000 00000000 00000000 00000000 * .....*
0000:0730 00000000 00000000 00000000 00000000 * .....*
0000:0740 00000000 00000000 00000000 00000000 * .....*
0000:0750 00000000 00000000 00000000 00000000 * .....*
0000:0760 00000000 00000000 00000000 00000000 * .....*
0000:0770 00000000 00000000 00000000 00000000 * .....*
0000:0780 00000000 00000000 00000000 00000000 * .....*
0000:0790 00000000 00000000 00000000 00000000 * .....*
0000:07a0 00000000 00000000 00000000 00000000 * .....*
0000:07b0 00000000 00000000 00000000 0000.... * .....*

```

The partition table starts at 0000:07be. Each partition table entry is 16 bytes. This table defines a single primary partition which is also an active (bootable) partition.

```

0000:07b0 .....8001 * .....*
0000:07c0 0100060d fef83e00 00000678 0d000000 * .....>....x....*
0000:07d0 00000000 00000000 00000000 00000000 * .....*
0000:07e0 00000000 00000000 00000000 00000000 * .....*
0000:07f0 00000000 00000000 00000000 0000.... * .....*

```

The last two bytes contain a 55AAH signature.

```

0000:07f0 .....55aa * .....U.*

```